

Laser Pinhole

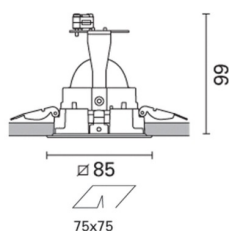
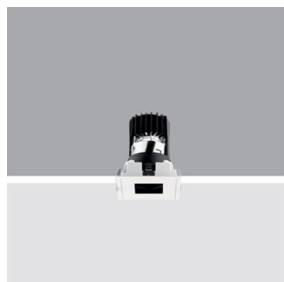
Design iGuzzini

iGuzzini

Last information update: June 2024

Product configuration: MB07+1695

MB07: PinholeSquare recessed luminaire85 x 85 mm50W QR CBC 51



Product code

MB07: PinholeSquare recessed luminaire85 x 85 mm50W QR CBC 51

Technical description

Fixed square recessed luminaire for low voltage dichroic halogen lamp. Made of die-cast aluminium and thermoplastic material. Contact springs couple a die-cast aluminium outer frame to a die-cast aluminium inner ring on which the sheet steel lamp-holder bracket with black finish is fixed. Inserted in the frame there is a die-cast aluminium front ring in turn containing a cylindrical element made of black thermoplastic material for housing the accessories: sand-blasted glass, ribbed glass, louver and soft lens. The luminaire technical characteristics conform to EN 60598-1 standards and particular requirements.

Installation

Recessed in false ceilings whose thickness is between 1 mm and 15 mm using 78x78 mm diameter holes. Fixed with steel springs.

Colour

White (01)

Weight (Kg)

0.17

Mounting

ceiling recessed

Wiring

electronic components to be ordered separately

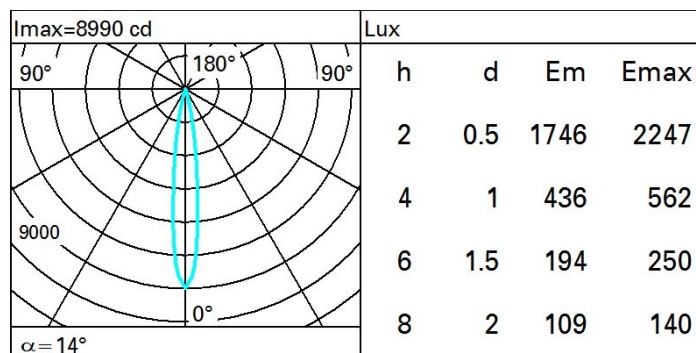
Complies with EN60598-1 and pertinent regulations



Technical data

Im system:	705	CRI (minimum):	100
W system:	55	Colour temperature [K]:	3000
Im source:	832	Lamp maximum intensity [cd]:	13000
W source:	50	Voltage [Vin]:	12
Luminous efficiency (Im/W, real value):	12.8	Lamp code:	1695
Im in emergency mode:	-	Socket:	GU5,3
Total light flux at or above an angle of 90° [Lm]:	0	Number of lamps for optical assembly:	1
Light Output Ratio (L.O.R.) [%]:	85	ZVEI Code:	QR-CBC 51
Beam angle [°]:	14°	Number of optical assemblies:	1

Polar



Utilisation factors

R	77	75	73	71	55	53	33	00	DRR
K0.8	76	72	70	67	72	69	69	66	78
1.0	80	76	74	72	75	73	73	70	83
1.5	84	81	79	77	80	78	77	75	88
2.0	86	84	83	81	83	82	81	79	93
2.5	88	86	85	84	85	84	83	81	95
3.0	89	88	87	86	87	86	85	83	98
4.0	90	89	89	88	88	87	86	84	99
5.0	91	90	90	89	89	88	87	85	100

Luminance curve limit

