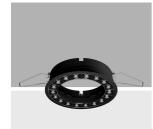
iGuzzini

Last information update: April 2025

# Product configuration: QS38

QS38: Frame Ø 170 - Medium beam - LED



#### Product code QS38: Frame Ø 170 - Medium beam - LED

#### Technical description

Ring luminaire with 18 optical elements for LED lamps - fixed optics. The optic system guarantees a high level of visual comfort and no glare. The body includes a radiant surface made of die-cast aluminium. Version includes a perimeter surface frame. High definition reflectors made of thermoplastic material vacuum-metallised with aluminium vapours, integrated in a set-back position in the antiglare screen. Supplied with a power supply unit connected to the luminaire.

#### Installation

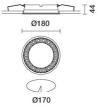
Recessed with steel wire springs for false ceilings from 1 to 25 mm thick - Ø 170 installation hole.

#### \_\_\_\_\_

 Colour
 Weight (Kg)

 White (01) | Black / Black (43) | Black / White (47) | White/Gold
 0.68

 (41)\* | White / burnished chrome (E7)\*
 0.68



## \* Colours on request

Mounting

# ceiling recessed

Wiring On the power supply unit with terminal board included. Available in DALI versions.



Technical data			
Im system:	3437	Colour temperature [K]:	4000
W system:	39.1	MacAdam Step:	2
Im source:	4350	Life Time LED 1:	50,000h - L90 - B10 (Ta 25°C)
W source:	36	Voltage [Vin]:	230
Luminous efficiency (Im/W,	87.9	Lamp code:	LED
real value):		Number of lamps for optical	1
Im in emergency mode:	-	assembly:	
Total light flux at or above	0	ZVEI Code:	LED
an angle of 90° [Lm]:		Number of optical	1
Light Output Ratio (L.O.R.)	79	assemblies:	
[%]:		Control:	DALI-2
Beam angle [°]:	26°		
CRI (minimum):	80		

### Polar

Imax=15138 cd	C0-180		Lux				
90°	90°	nL 0.79 100-100-100-100-79	h	d1	d2	Em	Emax
	$\langle \rangle /$	UGR <10-<10 DIN A.61 UTE	2	0.9	0.9	3049	3784
K XHX	//	0.79A+0.00T F"1=999	4	1.8	1.8	762	946
15000	$\langle /$	F"1+F"2=1000 F"1+F"2+F"3=1000 CIBSE	6	2.7	2.8	339	420
α=25°	$\sim$	LG3 L<1500 cd/m <sup>2</sup> at 65° UGR<10   L<1500 cd/mq @	<sub>65</sub> 8	3.6	3.7	191	237

Utilisation factors

R	77	75	73	71	55	53	33	00	DRR
K0.8	71	68	65	63	67	65	64	62	78
1.0	74	71	69	67	70	68	68	65	83
1.5	78	76	74	72	75	73	72	70	89
2.0	81	79	77	76	78	76	76	73	93
2.5	82	81	80	79	80	79	78	76	96
3.0	83	82	81	81	81	80	79	77	98
4.0	84	83	83	82	82	82	80	78	99
5.0	84	84	84	83	83	82	81	79	100

# Luminance curve limit

QC	A	G	1.15	2000		1000	)	500		<	-300			
	в		1.50			2000	)	1000	750		500	<=3	300	
	С		1.85					2000			1000	50	00	<=300
85°			-				$\geq$		ъſт		ĪT			86
75°								$\left\{ \left\{ \right. \right\}$	H					4
65°									$\mathbb{N}$	X	$\square$			2
55°		21							$\mathbb{N}$	$\checkmark$		$\rightarrow$	$\geq$	a in
45° 1	0 <sup>2</sup>		2	3 4	5	6	B 10 <sup>3</sup>		2 3	4	5 6	8 10	1 <sup>4</sup> c	d/m <sup>2</sup>
	C0-18	<b>)</b> –				_			C90-270					

# UGR diagram

Rifle	ct										
ceil/cav		0.70	0.70	0.50	0.50	0.30	0.70	0.70	0.50	0.50	0.30
walls		0.50	0.30	0.50	0.30	0.30	0.50	0.30	0.50	0.30	0.30
work	cpl.	0.20	0.20	0.20	0.20	0.20	0.20	0.20	0.20	0.20	0.20
Room dim		8389993		viewed			0.0000000000		viewed		
x	У		0	crosswis	e	endwise					
2H	2H	1.8	3.9	2.2	4.3	4.6	2.3	4.4	2.6	4.7	5.0
	3H	1.7	3.3	2.1	3.6	4.0	2.1	3.7	2.5	4.0	4.4
	4H	1.6	3.0	2.0	3.3	3.6	2.1	3.4	2.4	3.7	4.1
	бH	1.6	2.6	2.0	3.0	3.3	2.0	3.1	2.4	3.4	3.7
	BH	1.5	2.6	1.9	2.9	3.3	2.0	3.0	2.4	3.4	3.7
	12H	1.5	2.5	1.9	2.9	3.2	1.9	2.9	2.3	3.3	3.7
4H	2H	1.6	3.0	2.0	3.3	3.6	2.1	3.4	2.4	3.7	4.
	ЗH	1.5	2.5	1.9	2.9	3.2	1.9	3.0	2.3	3.3	3.7
	4H	1.3	2.4	1.8	2.8	3.2	1.8	2.8	2.2	3.2	3.0
	6H	1.0	2.7	1.5	3.1	3.6	1.4	3.1	1.9	3.5	4.0
	BH	0.9	2.7	1.4	3.2	3.7	1.3	3.2	1.8	3.6	4.1
	12H	8.0	2.7	1.3	3.2	3.7	1.2	3.1	1.7	3.6	4.1
вн	4H	0.9	2.7	1.4	3.2	3.7	1.3	3.2	1.8	3.7	4.2
	6H	0.7	2.5	1.3	3.0	3.5	1.2	3.0	1.7	3.5	4.0
	BH	0.7	2.3	1.2	2.8	3.3	1.2	2.8	1.7	3.3	3.8
	12H	0.9	1.9	1.4	2.4	2.9	1.3	2.4	1.9	2.9	3.4
12H	4H	8.0	2.7	1.3	3.2	3.7	1.2	3.2	1.7	3.7	4.2
	бH	0.7	2.3	1.2	2.8	3.3	1.2	2.8	1.7	3.3	3.8
	8H	0.9	1.9	1.4	2.4	2.9	1.4	2.4	1.9	2.9	3.4
Varia	ations wi	th the ol	bserverp	osition	at spacir	ng:					
S =	1.0H		6	9 / -20	.9	6.8 / -13.4					
	1.5H		9	7 / -22	.3	9.7 / -13.7					